

PREPOSITIONS OF PLACE

This is a game for 2-4 players (or teams). Before playing the game revise or pre-teach the names of all the items on the playing cards. Use them as flashcards.

Shuffle playing and wild cards. Make your own game course by placing the cards face up (answer side down) on the floor (or table) like this:



Students roll the dice and land on a card.

If it is a wild card, they follow the instruction (e.g. *Miss a turn, Sing an English song*).

If it is a playing card, they use the pictures and words on it to make a sentence, for example, *The dragon is in the wagon.*

Then he or she checks the answer by flipping the card.

Each correct answer gains one point. The student with the most points wins the game.

Preparation

Print out playing and wild cards. Laminate for future use.
Cut out the individual cards, fold them and glue.

MATERIALS

question side



answer side



playing cards



wild cards



a dice



a place marker for each player

You can use buttons or pawns as markers.

If you would like to make your own markers, you can use our templates.