

RHYMING WITH LETTERS

This is a game for 2-4 players (or teams). Before playing the game revise or pre-teach the names of all the items on the playing cards. Use them as flashcards.

Shuffle playing and wild cards. Make your own game course by placing the cards face up (answer side down) on the floor (or table) like this:



Students roll the dice and land on a card.

If it is a wild card, they follow the instruction (e.g. *Miss a turn*, *Sing an English song*).

If it is a playing card, they read the question, for example, *A rhymes with... eye / sleigh*.

Then he or she has to give the right answer (check by flipping the card).

Each correct answer gains one point. The student with the most points wins the game.

Preparation

Print out playing and wild cards. Laminate for future use. Cut out the individual cards, fold them and glue.

MATERIALS

question

side



answer

side



playing cards



wild cards



a dice



a place marker
for each player

You can use buttons
or pawns as markers.

If you would like to
make your own markers,
you can
use our templates.