

lion



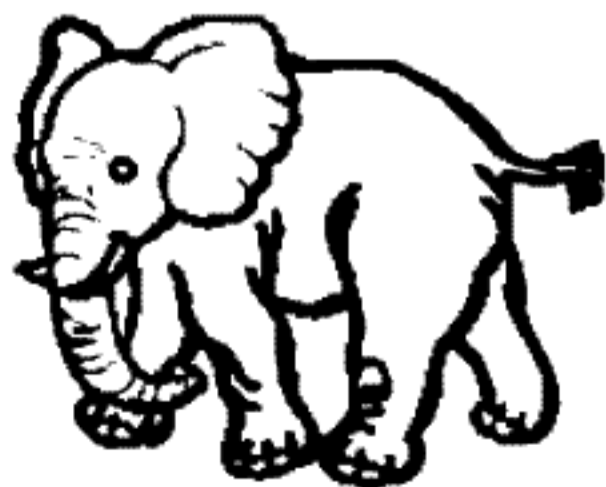
zebra



giraffe



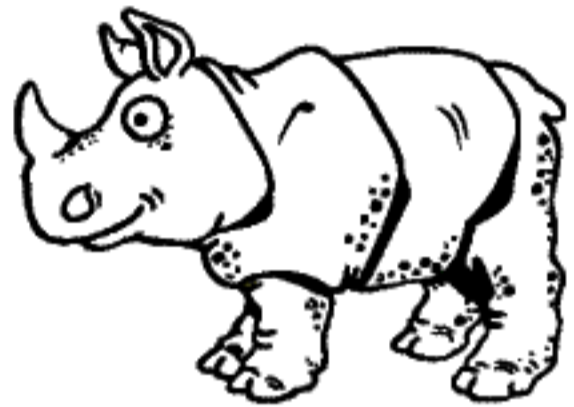
elephant



hippo



rhino



crocodile



tiger



snake



kangaroo



HOW TO PLAY

In the game of Memory, players try to collect pairs of matching cards.

- 1. All of the cards are placed face down on a flat surface.**
- 2. A player turns up two cards; if they match, they are collected by the player and he or she goes again.**
- 3. If they don't match, the cards are flipped over and it's the next player's turn.**
- 4. The player with the most matching sets of cards at the end of the game wins.**