

ABC ANIMALS

This is a game for 2-4 players (or teams). Before playing the game revise or pre-teach the vocabulary used in the activity. To do this, you can use question cards as flashcards.

Shuffle question cards and put in a pile face down.

Take a turn by flipping a coin:
heads = move one space; tails = move two spaces.

When you land on a square with the flower, you take a card from the top of the pile, then you have to greet the animal by saying the rhyme, for example:

*Tiger, Tiger, you live in the Zoo.
Hello, Tiger! How are you?*



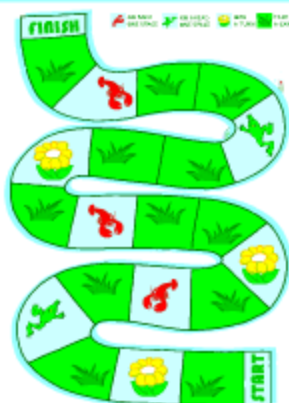
If you are right, don't move.
If you are wrong, move back one space.

The winner is the first player to reach the finish.

Preparation

Print out a game board and question cards. If you want, you can stick the printout onto the heavy paper.
Cut out the individual cards, fold them and glue.
You can laminate your game board and cards for future use.

MATERIALS



a game board



question cards



a coin



a place marker
for each player

You can use buttons
or pawns as markers.

If you would like to
make your own markers,
you can
use our templates.